

# ACHETON



# help sheet

'ACHETON' comes with on-line help which you get into by typing HELP <RETURN>. The program will halt and wait for you to type in a number so that it knows which 'hint' you want. You therefore need to know which numbers refer to which hints. Pages 2-4 of this Hint Sheet contain a series of questions that players typically ask, like 'What do I do in the enchanted forest?' Various 'key words' have been deleted from these questions - making it harder to accidentally see the solutions to other questions - and are reproduced below. The numbers alongside the words refer to the questions. The number that follows each question is the number to key for that particular hint. Good luck!

	<u>hint</u>		<u>hint</u>
165 tracks?	158	208 How do I take the stalactites?	68
166 What is *****?	110		
167 How far away is the furthest interesting feature in the ***?	116	209 How do I avoid being killed by the *****?	138
168 How do I get past the glass *****?	56	210 How do I **** in the sea?	51
169 What do I attract the attention of a *****?	120	211 How do I recover things I've dropped down the **** *****?	13
170 What do the inscriptions on the ***** mean?	40	212 What is the significance of the scented ice *****?	158
171 Why won't the ***** let me out?	106	213 How do I avoid losing ***** at the altar?	130
172 What is the significance of the inscription beyond the west alcove of the *****?	33	214 How do I get the food from the *****'s dining room?	34
173 How do I get out of the **** maze safely?	133	215 Why was the ***** at the safe dubious about one of my treasures?	160
174 Why am I *****ed at when I leave the ninky room?	16	216 What is the significance of the odd ***** that various places have?	8
175 How do I stop the dinghy crashing into the *****?	77	217 What is the significance of the glowing *****?	132
176 What is the booming voice at the **** talking about?	71	218 How do I get the case of **** out of the cellar?	88
177 How do I avoid *****?	112	219 How do I avoid being killed by the ***** *****?	154
178 How do I swim in the ***?	51	220 Why was the voice at the **** dubious about one of my treasures?	160
179 What is the significance of the inscription on the glass *****?	55	221 How do I **** out of the cave again safely?	143
180 What is in the **** with the black flag?	122	222 What use is the **** *****?	99
181 How do I get past the ***** with all my treasure?	107	223 How do I recover ***** lost at the altar?	131
182 How do I avoid being killed by *****s?	128	224 How do I get hold of the *****'s book?	149
183 How do I kill *****?	144	225 How do I climb the ***** of the desert canyon?	65
184 How do I get back up the *****?	127	226 How do I get out of the snake **** safely?	133
185 What are the ***** for?	69	227 How do I get the **** of wine out of the cellar?	88
186 Why did the ***** make a noise?	57	228 How do I get past the skeleton with all my *****?	107
187 Why do the ***** ***** kill me?	137		
188 How do I **** in the harbour?	26	229 In the small room below the pyramid, how do I go along the **** ***** to the east safely?	124
189 How do I avoid dying of *****?	66	230 How do I light a *****?	146
190 How do I get past the **** ***** without paying?	12	231 How do I get back from beyond the *****?	45
191 What use is the **** *****?	72	232 What do I do with the ***** in the east wall of the ninky room?	22
192 How do I get hold of the *****?	18	233 How do I get off the *****?	145
193 What is responsible for the sinuous *****?	129		
194 Why was the voice at the safe dubious about one of my *****s?	160		
195 What does ***** mean?	98		
196 How do I get hold of the *****'s cauldron?	36		
197 What is the booming ***** at the safe talking about?	71		
198 What do I do with the holes in the east **** of the ninky room?	22		
199 How do I go down the *****?	104		
200 What is in the ship with the ***** *****?	123		
201 How do I get the **** out of the bottles?	89		
202 How do I get out of the area near the ***** *****?	153		
203 What does ***** mean?	43		
204 Where is the sail for the *****?	64		
205 How do I open the **** safely?	159		
206 What is in the **** with the white flag?	123		
207 What do I do in the cave with a faint impression of black magic and *****?	48		

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and Jonathan Partington

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ALCHEMIST	224	GARGOYLES	45	PYRAMID	155
ALCOVE	2	GATE	46	QUICKSAND	156
ALTAR	3,51,83	GIANT	47,70,104,231	REEF	157,174
BACK DOOR	4,52	GLADIATOR	48	REMBRANDT PORTRAIT	158
BALROG	5,53	GLASS	49,71	ROCKFALLS	159
BARRIER	6	GLOWING	50	ROCKS	160
IIRD	7	GNOME	72,91	SAFE	161,175,205,220
BLACK FLAG	8	GREEHOUSE	73	SAIL	162
BLACK MAGIC	9	HABERGEON	74,92	SALVER	163
BLEI AMEDI	10	HADES	75,93	SCENT	164
BOOK/S	11,84	HALL OF MIRRORS	76,94,105	SCYLLA	165,176,182
BOTTLES	12	HANDWRITING	77	SEA	166,177
BRIDGE	13	HARBOUR	78	SHEET	167,178
BULB	14	HELMET	79	SHIP	168,179,206
CAGE	15	HOLE/S	95,106,133,232	SIGNPOST	169
CANDLESTICK	16	ICE	81,96,107,134,147	SKELETON	170,180
CANYON	17,54	IDOL	82	SLAB ROOM	171
CASE	227	INLET	97	SNAKE/S	172,181
CAULDRON	19	J4	98	SNEER	173
CAVE/S	20,55,85,101	INSCRIPTION	99,108,135,148	SORCERY	207
CELLS	21	ISIS	100	STALACTITES	183,208
CELLAR	22	ISLAND	109,233	STALAGMITES	184
CHARYBDIS	23,56	LABORATORY	110	STARS	185
CHASM	24	LAMP	111,137	STONE	186
CHIMING	25	LAST POINT	112	STONE LIONS	187,209
CLIFF/S	26,57	LIBRARY	113	SWIM	288,210,221
CRUSHED	27,58	LODESTONE ROOM	114,138	THIRST	189
CURRENTS	28	MANACLES	115	TOLL HOLE	190,211,222
DARK PASSAGE	229	MAP	116,139	TOMB ROOM	191
DESERT	30,59,86	MARBLE SLIDE	117	TORCHES	192
DINGHY	31,60,87,102	MAZE	118,226	TRACKS	212
	132,146,204	MINE	119,141,149,152	TRAILS	193
DINING ROOM	32	MINK COAT	120,142,150	TREASURE/S	140,194,212,223
DISC/S	33,61,88	MOSAICS	121		228
DUNGEONS	34,62	MUMMY	122	UKREN	195
DWELLINGS	35,63	MUSHROOM	123,143,151	VOICE	197,215
EXAKCIP	36,64	NERKU	124	WALL/S	198,216,217,225
FARMHOUSE	37	NEST	125	WELL	199
FIRE	230	NINGY ROOM	126,144	WHITE FLAG	200
FISSURE/S	39,65	OBJECTS	127	WINE	201,218
FLEDGLINGS	40,66	ODD	128	WINGED SERPENTS	202,219
FLOE	41	PIRATES	129,145	WIZARD	1,18,29,38,80,90
FOOD	67	PLANT	130		136,196,214
FOREST	42,68,89,103	PIT	131	ZOOGUE	203
FREEZING TO DEATH	43	POCKETS	153		
FRONT DOOR	44,69	PRISON	154		

	hint
1 How do I prevent the *****'s front door from closing?	31
2 What is the significance of the inscription beyond the west ***** of the Slab Room?	33
3 What do I do at the ***** of Ra?	84
4 How do I get past the wizard's ****?	155
5 How do I avoid bumping into the *****?	147
6 Why does an invisible ***** block my way?	93
7 How do I avoid being killed by the adult *****?	134
8 What is in the ship with the *****?	122
9 What do I do in the cave with a faint impression of ***** and sorcery?	48
10 What does "BLEI AMEDI" mean?	73
11 How do I get hold of the alchemist's *****?	149
12 How do I get the wine out of the *****?	89
13 How do I get across the ***** safely?	142
14 How do I get a new **** for my lamp?	101
15 How do I open the **** safely?	151
16 How do I get the bronze *****?	83
17 How do I climb the walls of the desert *****?	65
18 How do I open the *****'s front door?	32
19 How do I get hold of the wizard's *****?	36
20 How do I swim out of the **** again safely?	143
21 How do I get out of the ***** in the wizard's dungeons?	11
22 How do I get the case of wine out of the *****?	88
23 What is *****?	111
24 How do I get across the *****?	30
25 Why is something ***** nearby?	35
26 How do I get down the *****?	50
27 How do I avoid being ***** by the giant?	29
28 How do I successfully negotiate the *****?	75
29 How do I get past the *****'s back door?	155
30 How do I climb the walls of the ***** canyon?	65
31 How do I get into the *****?	52
32 How do I get the food from the wizard's *****?	34
33 How do I carry more than one stone **** at a time?	161
34 How do I get out of the cells in the wizard's *****?	11
35 How do I get down from the cliff *****?	140
36 What does ***** mean?	102
37 What is the ***** for?	7
38 How do I avoid dying when I go through the *****'s back door?	156
39 How do I get across the *****?	17
40 How do I avoid being killed by the *****?	150
41 How do I stop the ice **** melting underneath me?	157

	hint
42 What do I do in the enchanted *****?	2
43 How do I avoid ***** in the ice area?	27
44 How do I prevent the wizard's ***** from closing?	31
45 What do I do with the *****?	60
46 How do I get out of the area near the **** of Isis?	126
47 How do I get past the *****?	21
48 How do I win the *****'s combat?	164
49 How do I get past the **** sheet?	56
50 What is the significance of the ***** walls?	132
51 How do I avoid losing treasure at the *****?	130
52 How do I avoid dying when I go through the wizard's ****?	156
53 At the edge of the ***** pit, how do I get back safely?	148
54 What is the significance of the fissures in the desert ***** which look like giant handwriting?	70
55 Is there anything in the ***** on the island?	118
56 How do I avoid *****?	113
57 How do I climb the *****?	61
58 How do I avoid being ***** by the things I'm carrying?	74
59 How do I get out of the *****?	63
60 How do I sail the *****?	53
61 How do I stop the stone ***** exploding?	162
62 How do I get out of the wizard's *****?	96
63 How do I get up to the cliff *****?	141
64 What does ***** do?	103
65 What is the significance of the ***** in the desert canyon which look like giant handwriting?	70
66 How do I get out of the area near the *****?	152
67 How do I get the **** from the wizard's dining room?	34
68 How do I get out of the enchanted *****?	3
69 How do I open the wizard's *****?	32
70 How do I avoid being crushed by the *****?	29
71 What is the significance of the inscription on the **** sheet?	55
72 Why does the ***** keep running away?	38
73 How do I get into the *****?	94
74 What is a *****?	28
75 What do I do in *****?	49
76 How do I get out of the **** * *****?	90
77 What is the significance of the fissures in the desert canyon which look like giant *****?	70
78 How do I swim in the *****?	26
79 How do I turn the ***** off?	125
80 How do I get out of the *****'s dungeons?	96
81 How do I avoid freezing to death in the *** area?	27
82 How do I stop the **** killing me?	139
83 How do I recover treasure lost at the *****?	131

	hint
84 How do I get hold of the ***** in the library?	136
85 What do I do in the **** with a faint impression of black magic and sorcery?	48
86 What is the significance of the fissures in the ***** canyon which look like giant handwriting?	70
87 How do I steer the *****?	54
88 How do I get out of the area with the stone *****?	163
89 What do I do in the ordinary *****?	4
90 How do I get out of the cells in the *****'s dungeons?	11
91 How do I catch the *****?	39
92 How do I take the ***** safely?	85
93 How do I get out of *****?	108
94 How do I get hold of the treasure in the **** of *****?	91
95 How do I get past the toll **** without paying?	12
96 How do I avoid the melting *** passages?	44
97 How do I get into the **** safely?	115
98 What does "" mean?	23
99 What is the significance of the ***** beyond the west alcove of the slab room?	33
100 How do I get out of the area near the Gate of *****?	126
101 How do I get into the cave?	1
102 How do I survive the ***** crash?	76
103 How do I get out of the ordinary *****?	5
104 How do I let the ***** out of prison?	46
105 How do I navigate in the **** * *****?	92
106 How do I recover things I've dropped down the toll *****?	13
107 In the *** passage where I see another *** passage below me, how do I get into this other passage?	86
108 What do the ***** on the signpost mean?	40
109 Is there anything in the caves on the *****?	118
110 How do I get through the wizard's *****?	37
111 How do I recharge my *****?	100
112 How do I get the **** ***** in the game?	165
113 How do I get hold of the books in the *****?	136
114 How do I control the direction in which I leave the ***** *****?	47
115 How do I get out of the *****?	9
116 How do I *** mazes and other areas where every location looks the same?	10
117 How do I get back up the ***** *****?	14
118 How do I map ***** and other areas where every location looks the same?	10
119 How do I go down the *****?	6
120 How do I get hold of the **** ***** safely?	19
121 How do I get the ***** out?	59
122 How do I get past the *****?	82
123 Can I do anything useful with the *****?	79

	hint
124 What does ***** mean?	97
125 How do I climb out of the ****?	135
126 Why am I sneered at when I leave the *****?	16
127 How can I locate ***** in the mine reliably?	41
128 What is the significance of the *** walls that various places have?	8
129 How do I survive the *****' visit?	119
130 How do I prevent the ***** from strangling me?	95
131 At the edge of the balrog ***, how do I get back safely?	148
132 How do I stop the ***** crashing into the reef?	77
133 What use is the toll *****?	99
134 How do I stop the **** floe melting underneath me?	157
135 What is the significance of the ***** on the glass sheet?	55
136 How do I get through the *****'s laboratory?	37
137 How do I get a new bulb for my *****?	101
138 How do I get back to the mine from the ***** *****?	42
139 How do I *** the lower levels of the mine?	15
140 How do I get hold of the ***** in the Hall of Mirrors?	91
141 How do I map the lower levels of the *****?	15
142 How do I stop the **** ***** being eaten?	20
143 What do I do with the *****?	80
144 What do I do with the holes in the east wall of the ***** *****?	22
145 What are the ***** doing when they are ashore?	121
146 What do I do while the ***** is sailing?	78
147 What is the significance of the scented *** tracks?	158
148 What is the significance of the ***** in the Slab Room?	58
149 How can I locate objects in the **** reliably?	41
150 Why are the pockets of the **** ***** bulging?	24
151 How do I control the *****?	81
152 How do I get back to the **** from the lodestone room?	42
153 Why are the ***** of the mink coat bulging?	24
154 How do I let the giant out of *****?	46
155 In the small room below the *****, how do I go along the dark passage to the east safely?	124
156 What do I do in the *****?	62
157 How do I get through the *****?	114
158 How do I get the ***** ***** out?	109
159 How do I get past the *****?	67
160 How do I get onto the dark *****?	117
161 How do I close the **** safely?	25
162 Where is the **** for the dinghy?	64
163 How do I get the palladium *****?	105
164 What is the significance of the *****ed ice?	